

TR79-F

DRS TR79F UTIL TIM
CZTRBDO

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APR 1982
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IDENTIFICATION

PRODUCT CODE: AC-9431D-MC
PRODUCT NAME: CZTRBD0 TR79 UTILITY PROGRAMS
PRODUCT DATE: FEBURARY 1982
MAINTAINER: MERRIMACK DIAGNOSTIC ENGINEERING

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18-NOV-81 09:16

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TR79 UTILITY PROGRAM

TABLE OF CONTENTS

SECTION	SUBJECT
1.	ABSTRACT
2.	REQUIREMENTS
3.	LOADING PROCEDURE
4.	STARTING PROCEDURE
5.	RESTRICTIONS
6.	CONSOLE SETTINGS
7.	OPERATION
8.	LISTING

 1. ABSTRACT

THIS PROGRAM IS IN TWO PARTS, AND IS INTENDED TO PROVIDE THE USER WITH A TOOL FOR TROUBLE-SHOOTING THE TR79 MAGTAPE SUBSYSTEM ON A PDP-11 COMPUTER SYSTEM. THE FIRST PART OF THE PROGRAM ALLOWS THE USER TO GIVE THE MAGTAPE, COMMANDS, TO SIMULATE USER ROUTINES BY MERELY INSERTING THESE COMMANDS IN THE CORE LOCATIONS PROVIDED. THE USER MAY EXECUTE ONE OR SEVERAL INSTRUCTIONS IN ANY LEGAL SEQUENCE. WHILE THE CODE FOR THE DRIVER IS SIMPLE AND USES NO INTERRUPTS, DUE TO THE DESIGN OF THE HARDWARE CERTAIN ERROR CONDITIONS MUST BE IDENTIFIED IN ORDER TO PREVENT MISINTERPRITATION OF THE DESIRED RESULTS.

PART TWO OF THE PROGRAM CONSIST OF SELF CONTAINED ROUTINES TO PERMIT THE USER TO SET UP AND CHECK THE DELAYS CONTAINED WITHIN THE TR79 CONTROLLER, BY USING THE SWITCH REGISTER TO SELECT THE APPROPRIATE ROUTINE.

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2. REQUIREMENTS

2.1 HARDWARE

- A. PDP-11 PROCESSOR
- B. TR79 MAGTAPE TRANSPORT (HP-7970E DRIVE)
- C. TR79F MAGTAPE CONTROLLER

2.2 STORAGE

THIS PROGRAM REQUIRES A MINIMUM OF 4K OF CORE

3. LOADING

USE STANDARD BINARY LOADING PROCEDURE

4.0 STARTING PROCEDURE

THERE ARE TWO STARTING ADDRESSES THAT MAY BE USED

- 4.1 200 (8): LA 200 SR=0 A START AT THIS ADDRESS WILL RESULT IN A PROGRAMMED DEFAULT OPERATION OF A WRITE FORWARD WITH A WORD COUNT OF -20 AND A DATA PATTERN OF ALL 1'S. TO MODIFY THESE PARAMETERS SEE SECTION 7.1 PROGRAM OPERATION
NOTE: ALSO SEE SECTION 5.0 PROGRAM RESTRICTIONS, THE DEFAULT OF WRITE WILL NOT WORK IF TAPE IS AT B.O.T..

- 4.2 204 (8) LA 204 SR=0 A START AT THIS ADDRESS WILL EXECUTE THE SPECIALLY DESIGNED SETUP ROUTINES TO ALLOW THE USER TO SETUP OR VERIFY THE DELAYS WITHIN THE TR79 CONTROLLER.
NOTE: ALWAYS USE SCRATCH TAPES WHEN TAPE MOTION IS INDICATED.

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5.0 RESTRICTIONS

- 5.1 A. A PSEUDO-OP OF A 20(8) HAS BEEN PROVIDED TO ALLOW THE USER TO POWER CLEAR BETWEEN OPERATIONS IF DESIRED, HOWEVER THE PROGRAM CAN RECOVER FROM ERRORS. THIS IS A POWER CLEAR AND TAKES 900 MILI-SECONDS TO COMPLETE.
ANY ATTEMPTS TO ISSUE INSTRUCTIONS TO THE CONTROLLER WHILE A POWER CLEAR IS IN PROGRESS WILL RESULT IN ILLEGAL COMMAND BIT SETTING WHICH WILL INHIBIT ANY FURTHER INSTRUCTIONS FROM BEING EXECUTED. A POWER CLEAR IS ALSO GENERATED FROM A BUS INIT WHICH OCCURS FROM A RESET INSTRUCTION. THE DRIVER USES NO RESETS. (USE CAUTION IF YOU MODIFY THE DRIVER PACKAGE.)
- B. THE TR79 CONTROLLER CHECKS FOR CERTAIN ILLEGAL FUNCTIONS DUE TO TAPE POSITION OR STATUS, THE DRIVER PACKAGE WILL CHECK THESE CONDITIONS AND HALT AT APPROPRIATE LOCATIONS WITH MEANINGFULL DATA DISPLAYED (SEE SECTION 7.2 ERROR CHECKS).
THE LISTED CONDITIONS WILL PRODUCE ILLEGAL COMMAND ERRORS:
1. ATTEMPT TO WRITE DATA FROM LOAD POINT WITHOUT AN I.D.B.
 2. ATTEMPT TO WRITE A TAPE MARK FROM LOAD POINT
 3. ATTEMPT TO MOVE TAPE IN REVERSE FROM LOAD POINT
 4. ATTEMPT TO WRITE AN I.D.B. AT OTHER THAN LOAD POINT
 5. ATTEMPT TO WRITE DATA WITH THE WRITE RING REMOVED
 6. ISSUE A COMMAND WHILE THE MAGTAPE IS NOT READY
 7. ISSUE A COMMAND WHILE THE CONTROLLER IS NOT READY
 8. ISSUE A COMMAND WITH INHIBIT BIT SET
 9. ILLEGAL FUNCTION CODES 00,03,05,06,11,12,14
- C. THE PROGRAM DOES NO DATA CHECKS ON READ OR WRITE DATA TRANSFERRED. IT IS THE RESPONSIBILITY OF THE OPERATOR TO MANUALLY EXAMINE THE BUFFER LOCATIONS TO DETERMINE IF THERE HAVE BEEN ANY PICKED OR DROPPED BITS IF DESIRED.
- D. NOTE: HARDWARE OPERATION OF THE TR-79 SPECIFIES THAT EACH CORE WORD LOCATION CONTAIN ONE BYTE (BITS 0-7) OF DATA AND PARITY (BIT 8). THEREFORE WHEN CALCULATING THE WORD COUNT FOR A TRANSFER THE ACTUAL NUMBER OF CORE BYTE LOCATIONS ACCESSED IS EQUAL TO 2X THE NUMBER LOADED IN THE WORD COUNT REGISTER. ALSO NOTE THAT THE CONTROLLER DOES NOT APPEND PARITY TO THE BYTE BEFORE DOING A WRITE OPERATION. PARITY MUST BE CORRECT IN CORE OTHERWISE ERRORS WILL OCCUR ON THE TRANSFER (ODD PARITY) IS ALWAYS USED.

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6.0 CONSOLE SWITCH SETTINGS

SW 15 = 1 STOP AFTER EACH OPERATION (ONLY WITH START 200)
0 PROCEED

SW 14 = 1 STOP AT THE END OF EACH PROGRAM PASS (ONLY WITH START 200)
0 PROCEED

SW 7 = 1 ENABLE FOR DELAY ROUTINES (EXECUTE ROUTINE ONLY WITH START 204)
0 ALLOW SELECTION OF DELAY ROUTINES WITH SW 0-3

SW 0 THU 3 = DELAY ROUTINE TO BE EXECUTED (ONLY WITH START 204)

6.1 DELAY SETUP TABLE

SWITCH SETING	DELAY NAME	MOBLOC TYPE	LOCATION	PRINT PAGE	INPUT PIN	OUTPUT PIN	TIME
00	NO-OP						
01	P CLR	M-302	C-06	T02-2	H2	F2	20 MILI SEC.
02	P CLR OFF	M-306	D-09	T04-1	H2	T2	900 MILI SEC.
03	ERROR CLK	M-302	C-10	T04-2	H2	F2	200 NANO SEC.
04	WRITE ENAB	M-302	C-10	T09-3	M2	T2	40 MICRO SEC.
05	BUFF CONT	M-304	B-18	T11-1	E1	J1	1 MICRO SEC.
06	END WR DAT	M-302	A-16	T11-1	M2	T2	18 MICRO SEC.
07	1ST WD REQ	M-302	A-22	T11-2	H2	F2	100 MICRO SEC.
10	ERASE	M-304	B-18	T09-3	S1	M1	1 MICRO SEC.
11	WRITE IDB	M-302	A-16	T09-1	H2	F2	17 MILI SEC.
12	IDB TIMING	M-302	D-13	T09-1	H2	F2	75 MILI SEC.
13	ABORT	M-306	A-25	T09-3	H2	T2	1.5 SEC.
14	BUSY DELAY	M-304	B-18	T05-1	R1	P1	100 NANO SEC.
15	GO BIT DEL	M-304	B-18	T06-1	D1	H1	1 MICRO SEC.
16	M.S.D.	M-302	A-22	T09-2	M2	T2	900 MILI SEC.
17	NO-OP						

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 * DELAY CONDITION NOTES *

6.2 DELAY

\$\$=FIXED DELAYS

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251			
252			
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255			
256			
257			
258		00	NO OPERATION PERFORMED WAITING SWITCH SELECTION AND ENABLE
259		01	POWER CLEAR PERFORMED NO TAPE MOTION DELAY PULSE IS POSITIVE GOING
260		02	POWER CLEAR PERFORMED NO TAPE MOTION DELAY PULSE IS POSITIVE GOING
261		03	NO TAPE MOTION, PROGRAM FORCES AN ERROR WITH THE BGL BIT IN THE TR STATUS REGISTER (BIT 11) DELAY PULSE IS POSITIVE GOING
262		04	TAPE MOTION, PROGRAM DOES A SHORT ERASE WHILE MOVING TAPE TAPE MOTION IS NOT READILY NOTICIBLE WHILE EXECUTING THIS ROUTINE DELAY PULSE IS POSITIVE GOING
263			
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266			
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270			
271	\$\$	05	TAPE MOTION, PROGRAM DOES A 10 BYTE WRITE, PROGRAM CHECKS FOR LOAD POINT AND WILL WRITE AN I.D.B. BEFORE ENTERING THE DELAY LOOP. DELAY PULSE IS POSITIVE GOING
272			
273			
274			
275		06	SAME CONDITIONS AS 05 DELAY PULSE IS POSITIVE GOING
276		07	SAME CONDITIONS AS 05 DELAY PULSE IS POSITIVE GOING
277			
278			
279	\$\$	10	TAPE MOTION, PROGRAM WILL CHECK FOR LOAD POINT THEN DO A MAXIMUM ERASE TO MAKE THE OPERATION CONTINIOUS THE PROGRAM WILL CLEAR THE ERASE COUNT BEFORE THE OPERATION IS DONE. DELAY PULSE IS NEGATIVE GOING
280			
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283			
284		11	TAPE MOTION, PROGRAM WILL CONTINUOUSLY WRITE THE I.D.B. DELAY PULSE IS POSITIVE GOING
285			
286			
287		12	SAME CONDITIONS AS DELAY 11. DELAY PULSE IS POSITIVE GOING
288			
289		13	PROGRAM WILL REWIND TAPE TO L.P. AND FORCE AN ERROR BY DOING A WRITE DATA. DELAY PULSE IS POSITIVE GOING.
290			
291			
292	\$\$	14	TAPE WILL MOVE TO L.P. , AND DO A MAXIMUM ERASE. WHILE THIS IS HAPPENING PROGRAM WILL LOAD THE COMMAND REGISTER TO PRODUCE A LD CTRL PULSE. DELAY PULSE IS POSITIVE GOING
293			
294			
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296	\$\$	15	SAME CONDITIONS AS DELAY 04. DELAY PULSE IS NEGATIVE GOING
297			
298		16	PROGRAM WILL MOVE TAPE TO E.O.T. AND ATTEMPT TO DO A FAST FORWARD TO PRODUCE THE MOTION STOP DELAY. DELAY IS POSITIVE. NOTE: AFTER COMPLETION OF THIS ROUTINE A MANUAL REWIND SHOULD BE PERFORMED.
299			
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303		17	THIS IS A NO OPERATION SAME AS 00
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CZTRBD.P11

18-NOV-81 09:16

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7.0 OPERATION

THE PROGRAM IS QUITE SIMPLE HOWEVER IT DOES REQUIRE KNOWLEGE OF THE OF THE TR-79 MAGTAPE SYSTEM AND AN UNDERSTANDING OF THE PROGRAM FUNCTIONS AND RESTRICTIONS. THE CODE HAS BEEN ASSEMBLED IN IMMEDIATE AND ABSOLUTE MODES USING PC ADRESSING. IT IS RECOMMENDED THAT THE USER READ AND UNDERSTAND THE RESTRICTIONS AND OPERATIONS SECTIONS.

THE DRIVER PROGRAM (LOAD ADRESS 200, START SWITCHES =0) CAN BE MADEB TO EXECUTE ANY LEGAL SEQUENCE OF OPERATIONS (SEE SECTION 7.3) BY INSERTING THE COMMANDS IN THE OPERATIONS TABLE, (CORE LOCATIONS 722 THRU 766). EACH COMMAND SHOULD OCCUPY ONE CORE LOCATION BITS 0-4 ONLY. THE TOTAL NUMBER OF COMMANDS TO BE EXECUTED SHOULD THEN BE ENTERED IN LOCATION 720. THE PROGRAM PARAMETERS MAY BE ALTERED BY CHANGING THE APPROPRIATE CORE LOCATIONS (SEE SECTION 7.1). PROGRAM DEFAULT IS A SINGLE WRITE COMMAND OF 20 WORDS OF ALL 1'S FROM LOCATION 2700 WITH MINIMUM DELAY BETWEEN OPERATIONS. THIS DEFAULT WILL NOT WORK IF THE TAPE IS POSITIONED AT LOAD POINT.

THE DELAY PROGRAM (LOAD 204, START SWITCHES=0) WILL EXECUTE THE DELAY SET-UP ROUTINES TO ALLOW SET-UP OF ALL THE DELAYS IN THE TR-79 CONTROLLER THE PROGRAM HAS AN ACTIVE SWITCH REGISTER AFTER STARTING. BY SELECTING THE DESIRED DELAY ROUTINE IN SWITCH REGISTER 0 THRU 3, AND THEN SETTING BIT 7 =1 THE ROUTINE WILL BEGIN EXECUTION. TO CHANGE THE DELAY ROUTINE SET BIT 7=0, WAIT A FEW SECONDS FOR COMPLETION OF THE ROUTINE, THEN ENTER THE NEW ROUTINE NUMBER IN BITS 0-3 AND SET BIT 7=1. THE DELAY PROGRAM CONTAINS NO ERROR HALTS, HOWEVER IF ERRORS ARE DETECTED THE PROGRAM WILL INFORM THE USER BY OUTPUTTING A BELL CODE TO THE CONSOLE TERMINAL. THE PROGRAM WILL THEN DO A CONTROL RESET AND CONTINUE.

NOTE: THE PROGRAM BUILDS THE CORE DATA BUFFERS EACH TIME THE PROGRAM IS STARTED. THE PROGRAM DEFAULT IS LOCATION 2700 HOWEVER THIS MAY BE CHANGED BY MODIFYING LOCATION 242 IN THE CORE BUILD ROUTINE TO PUT THE BUFFERS ANYPLACE IN THE LOWER 28K. THIS PROGRAM DOES NOT PROGRAM THE KT AND DOES NOT RELOCATE ABOVE THE LOWER 28K OF MEMORY.

CZTRBD.P11

18-NOV-81 09:16

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7.1 PROGRAM PARAMETER LIST AND CORE ADDRESSES

PARAMETER	LOCATION	DESCRIPTION
EXTENDED CORE ADDRESS	700	BITS 12 AND 13 OF THIS LOCATION REPRESENT XBA 16 AND XBA 17 OF THE TR CONTROL REGISTER. THESE BITS ALLOW RELOCATION OF THE DATA BUFFER.
UNIT SELECT	702	BITS 8+9 IN THIS LOCATION REPRESENT THE UNIT NUMBERS OF THE TAPE DRIVES. A MAXIMUM OF 4 DRIVES PER CONTROLLER DEFAULT IS UNIT 0.
WORD COUNT	704	THIS IS THE 2'S COMPLIMENT OF THE NUMBER OF WORDS TRANSFERRED. SINCE EACH BYTE OCCUPIES A WORD LOCATION THE NUMBER OF CORE LOCATIONS USED IS 2X THE WORD COUNT. PROGRAM DEFAULT IS -20 WORDS.
READ ADDRESS	706	CONTAINS ADDRESS OF THE READ BUFFER. PROGRAM DEFAULT IS LOCATION 6700.
WRITE ADDRESS	710	CONTAINS ADDRESS OF THE WRITE BUFFER. THE PROGRAM CONTAINS 4 WRITE PATTERNS CONTIGIOUS IN CORE. LOCATION 2700 = ALL 1'S PATTERN LOCATION 3700 = ALTERNATE 1 AND 0 BYTES LOCATION 4700 = ALTERNATE 1 AND 0 BITS LOCATION 5700 = SLIDING 1 BIT PATTERN PROGRAM DEFAULT IS LOCATION 2700
ERASE COUNT	712	CONTAINS A 2'S COMPLIMENT NUMBER PROPORTIONAL TO THE AMOUNT OF TAPE TO BE ERASED. THIS NUMBER IS LOADED INTO THE WORD COUNT REGISTER PRIOR TO AN ERASE COMMAND BIENG PERFORMED. PROGRAM DEFAULT IS 77777. EACH INCREMENT CAUSES .02 INCHES OF TAPE TO BE ERASED.
OPERATION DELAY	714	CONTAINS A NUMBER USED IN A TIMER BETWEEN OPERATIONS DEFAULT =000001 MINIMUM DELAY
OPERATION DELAY MULT.	716	THIS IS USED IN CONJUNCTION WITH LOC. 714 AS A MULTIPLIER IN THE DELAY TIMER. DEFAULT IS 000004 MINIMUM DELAY. INCREASING THIS NUMBER WILL ALLOW MORE TIME BETWEEN OPERATIONS.
OPERATIONS NUMBER	720	THIS LOCATION CONTAINS THE NUMBER OF OPERATIONS TO BE PERFORMED IN THE OP TABLE. DEFAULT = 1.
OPERATIONS TABLE	722 THRU 766	THIS IS THE BEGINNING OF THE OPERATIONS TABLE. ALL OPERATIONS TO BE PERFORMED SHOULD BE ENTERED IN THE DESIRED SEQUENCE IN THIS TABLE. DEFAULT IS A WRITE OPERATION.

CZTRBD.P11 18-NOV-81 09:16

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7.2 ERROR CHECKS AND HALTS

LOCATION	DESCRIPTION
1320	HALT HERE IF THERE WAS AN ATTEMPT TO EXECUTE AN ILLEGAL FUNCTION, DUE TO TAPE POSITION OR SEQUENCE OF INSTRUCTIONS. THE ILLEGAL COMMAND IS DISPLAYED IN RO WHEN THE PROGRAM HALTS. SEE SECTION 5.1B FOR ILLEGAL FUNCTIONS
1332	HALT HERE IF THERE WAS A HARDWARE ERROR ON THE PREVIOUS OPERATION IF IT IS DESIRED TO BYPASS THE ERROR FLAG NOP THIS LOCATION. THE COMMAND AND STATUS REGISTER SHOULD BE EXAMINED AT THIS TIME TO DETERMINE THE PROBABLE CAUSE OF THE ERROR. PRESSING CONTINUE WILL CLEAR THE ERROR BY EXECUTING A CONTROL RESET.
1350	HALT HERE IF YOUR OPERATION TABLE LOC.722-766 HAS AN OPERATION THAT IS NOT DEFINED IN THE LEGAL FUNCTION CODES. RO HAS THE BAD CODE IN IT,CHECK YOUR TABLE IN LOCATIONS 722 THRU 766.
1406	HALT HERE IF BIT 15 OF THE SWR IS SET. THIS IS THE HALT BETWEEN INSTRUCTIONS.
1432	HALT HERE IF BIT 14 OF THE SWR IS SET. THIS IS THE HALT BETWEEN PASSES OF INSTRUCTIONS IN THE OP TABLE.

CZTRBD.P11 18-NOV-81 09:16

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7.3 TABLE OF LEGAL FUNCTIONS AND CODES FOR USE IN OPERATIONS TABLE (LOC 722-766)

<u>CODE</u>	<u>FUNCTION</u>
00	**** ILLEGAL ****
01	WRITE DATA (ILLEGAL IF EXECUTED FROM LOAD POINT)
02	READ (DATA, TAPE MARK OR I.D.B.)
03	**** ILLEGAL ****
04	SPACE REVERSE (ILLEGAL IF ISSUED FROM LOAD POINT)
05	**** ILLEGAL ****
06	**** ILLEGAL ****
07	ERASE
10	REWIND (TAPE MOVES AT 160 I.P.S.) ILLEGAL IF ISSUED FROM LOAD POINT.
11	**** ILLEGAL ****
12	**** ILLEGAL ****
13	FAST FORWARD (TAPE MOVES FORWARD AT 160 I.P.S.)
14	**** ILLEGAL ****
15	WRITE I.D.B. (ILLEGAL IF ISSUED AT OTHER THAN LOAD POINT)
16	WRITE TAPE MARK (ILLEGAL IF ISSUED FROM LOAD POINT)
17	OFFLINE (REQUIRES MANUAL INTERVENTION)
20	CONTROL RESET (PROGRAM PSEUDO OP)

8. PROGRAM LISTING

.ENABLE ABS,AMA

.TITLE TR79 UTILITY DRIVER
.ASECT

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* GENERAL REGISTER DEFINITIONS *

R0=%0
R1=%1
R2=%2
R3=%3
R4=%4
R5=%5
SP=%6
PC=%7

000000
000001
000002
000003
000004
000005
000006
000007

* TR79 REGISTER DEFINITIONS *

TRCOM=164000
TRSTAT=164002
TRWC=164004
TRBA=164006

164000
164002
164004
164006

* PROCESSOR REGISTER DEFINITIONS *

PSW=177776
SWR=177570

177776
177570

* TTY REGISTERS *

TTSTAT=177564
TTBUF=177566

177564
177566

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CZTRBD.P11 18-NOV-81 09:16

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548      000200
549 000200 000137 000230
550 000204 005237 000356
551 000210 000137 000230
552 000214 000777
553 000216 000777
554 000220 000400
555 000222 000777
556 000224 000525
557 000226 000652
558 000230 012701 000214
559 000234 012703 000216
560 000240 012702 002700
561 000244 012700 177400
562 000250 011122
563 000252 005200
564 000254 001403
565 000256 011322
566 000260 005200
567 000262 001372
568 000264 062701 000004
569 000270 062703 000004
570 000274 022701 000230
    
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* TRAP CATCHERS *

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.REPT 200
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HALT
.ENDR
    
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* STARTS AND CORE BUFFER BUILD *

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.=200
BEGIN:  JMP @#CORBIL      ;NORMAL START
BEGIN2: INC @#NORST      ;SETS FLAG TO DETERMINE WHO STARTED
        JMP @#CORBIL      ;START HERE FOR DELAY ROUTINES

000777
000777
000400
000777
000525
000652
CORBIL: MOV #214,R1        ;SET UP PATTERN GENERATOR
        MOV #216,R3        ;SET UP PATTERN GENERATOR
X1:     MOV #2700,R2       ;SET UP ADDRESS POINTER
X2:     MOV #177400,R0     ;SET UP COUNTER
X3:     MOV (R1),(R2)+     ;DO IT
        INC R0             ;KEEP TRACK OF HOW MANY
        BEQ X4             ;CHECK FOR DONE
        MOV (R3),(R2)+     ;DO IT
        INC R0             ;KEEP COUNTING
        BNE X3             ;LOOP HERE
X4:     ADD #4,R1          ;NEXT PATTERN
        ADD #4,R3          ;GO TO NEXT PATTERN
        CMP #230,R1       ;DONE YET
    
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CZTRBD.P11 18-NOV-81 09:16

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571 ;
572 ;
573 000300 001361 BNE X2 ;NOT DONE YET
574 000302 005000 SLB: CLR R0 ;CLEAR THE PATTERN GENERATOR
575 000304 005001 CLR R1 ;CLEAR THE PATTERN COUNTER
576 000306 005200 INC R0 ;SET BIT IN PATTERN
577 000310 005201 SLB1: INC R1 ;KEEP COUNT
578 000312 010022 MOV R0,(R2)+ ;PUT IT IN CORE
579 000314 022702 006700 CMP #6700,R2 ;SEE IF WERE FINISHED
580 000320 001405 BEQ SLBDON ;YES JUMP OUT
581 000322 022701 000011 CMP #11,R1 ;CHECK ON THE BIT POSITION
582 000326 001765 BEQ SLB ;RESET THE SLIDING BIT
583 000330 006300 ASL R0 ;SHIFT THE BIT
584 000332 000766 BR SLB1 ;LOOP AGAIN
585 000334 005737 000356 SLBDON: TST @#NORST ;SEE WHERE THE START CAME FROM
586 000340 001404 BEQ ALD ;IF = 0 MUST HAVE BEEN START 200
587 000342 005037 000356 CLR @#NORST ;CLEAR IT OUTFOR NEXT TIME
588 000346 000137 001462 JMP @#DRTN ;NOT = GO TO 204 START
589 000352 000137 001000 JMP @#START ;GO TO A 200 START
590 000356 000000 NORST: 000000 ;TEMPORARY LOCATION
591 ;
592 ; *****
593 ; * STACKS *
594 ; *****
595 ;
596 000500 000500 SUBSTK: 000000 .=500 ;SUBROUTINE STACK
597 000500 000000 ;
598 ;
599 ;
600 ;
601 000600 000600 ;STACK: 000000 .=600 ;SET STACK HERE
602 ;
603 ;
604 ;
605 ;

```

606
607
608
609
610
611
612
613 000664 000664
614 000666 000000
615 000670 000000
616 000672 000000
617 000674 000000
618 000676 000000
619 000700 000000
620 000702 000000
621 000704 177760
622 000706 006700
623 000710 002700
624 000712 177777
625 000714 000001
626 000716 000001
627 000720 000001
628
629
630
631
632
633 000722 000001
634 000724 000000
635 000726 000000
636 000730 000000
637 000732 000000
638 000734 000000
639 000736 000000
640 000740 000000
641 000742 000000
642 000744 000000
643 000746 000000
644 000750 000000
645 000752 000000
646 000754 000000
647 000756 000000
648 000760 000000
649 000762 000000
650 000764 000000
651 000766 000000
652
653
654

.....

* PROGRAM CONSTANTS AND VARIABLES *

.....
 .=664
SWRTEM: 000000 :TEMP STORAGE FOR SWITCH REGISTER
TIMMUL: 000000 :CONTAINS DELAY MULTIPLIERS
COMTEM: 000000 :TEMP STORAGE FOR COMMAND REGISTER
STTEM: 000000 :TEMP STORAGE FOR STATUS REGISTER
TEMP1: 000000 :TEMP STORAGE FOR THE NUMBER OF OPERATIONS TO BE PERFORMED
TEMP2: 000000 :TEMP STORAGE FOR THE OPERATION BIENG PERFORMED
EXTCOR: 000000 :BITS 12 AND 13 ARE XBA 16AND XBA 17
UNIT: 000000 :UNIT SELECT BITS 8 AND 9
WCNT: -20 :WORD COUNT
RADDR: 006700 :START OF READ BUFFER
WADDR: 002700 :START OF WRITE BUFFER
ERSCNT: 177777 :CONTAINS LENGTH OF ERASURE WHEN DOING AN ERASE
OPDLY: 000001 :OPERATION DELAY
OPDLX: 000001 :OPERATION DELAY MULTIPLIER
OPNUM: 000001 :NUMBER OF OPERATIONS TO BE PERFORMED

* TABLE OF OPERATIONS TO BE PERFORMED MAX =23 *

.....
OPTBL: 1 :1ST OPERATION
 0 :2ND OPERATION
 0 :3RD OPERATION
 0 :4TH OPERATION
 0 :5TH OPERATION
 0 :6TH OPERATION
 0 :7TH OPERATION
 0 :10TH OPERATION
 0 :11TH OPERATION
 0 :12TH OPERATION
 0 :13TH OPERATION
 0 :14TH OPERATION
 0 :15TH OPERATION
 0 :16TH OPERATION
 0 :17TH OPERATION
 0 :20TH OPERATION
 0 :21ST OPERATION
 0 :22ND OPERATION
 0 :23RD OPERATION

.....

CZTRBD.P11 18-NOV-81 09:16

```

655      :
656      :
657      :
658      :
659      :
660      :
661      001000 001000                .-1000
662      001004 012706 000600        START:  MOV #600,SP          :SET UP STACK AT LOC. 600
663      001012 032737 000340 177776  MOV #340,@#PSW        :SET PRIORITY LEVEL 7 NO INTERRUPTS ALLOWED
664      001020 001374 004000 164000  1$:   BIT #4000,@#TRCOM     :WAIT FOR THE INITIAL 900 MS.POWER CLEAR TO SUBSIDE
665      001022 013701 000720        BNE 1$              :LOOP UNTILL CONTROL IS READY
666      001026 042737 176377 000702  UNUM:  MOV @#OPNUM,R1        :R1 CONTAINS HOW MANY OPERATIONS WILL BE DONE
667      :                                           BIC #176377,@#UNIT  :STRIP OFF EVERYTHING EXCEPT BITS 8 AND 9 TO SET UP UNI
668      :
669      :
670      :
671      :
672      :
673      001034 012702 000722
674      001040 012737 000011 000674  LOOP:  MOV #OPTBL,R2        :R2 CONTAINS THE POINTER TO THE START OF THE OPERATINS
675      001046 012703 001440        MOV #9,@#TEMP1      :THE NUMBER OF LEAGAL OPERATIONS
676      001052 012237 000676        MOV #LEGOPS,R3     :POINTER TO THE BEGINNING OF THE LEGAL OPERATIONS COMPA
677      001056 023723 000676        MOV (R2)+,@#TEMP2  :GET THE OPERATION AND PUT IT IN TEMP 2
678      001062 001422
679      001064 005337 000674        2$:  CMP @#TEMP2,(R3)+  :CHECK IT AGAINST THE LEGAL FUNCTIONS
680      001070 001372                BEQ CLINH          :IF ITS LEGAL CONTINUE TO EXECUTE IT
                                         DEC TEMP1          :WASN'T THAT OPERATION SUBTRACT 1
                                         BNE 2$           :TRY NEXT ONE

```

 * HOUSE KEEPING AND INITIAL PROGRAM PARAMETERS *

 * SET UP OPERATIONS, COMPARITOR *

CZTRBD.P11 18-NOV-81 09:16

```

681
682
683
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686
687
688 001072 022737 000020 000676
689 001100 001402
690 001102 000137 001344
691 001106 052737 004000 164000 CRES:
692 001114 032737 004000 164000 3$:
693 001122 001374
694 001124 000137 001264
695
696
697
698
699
700
701
702 001130 005037 164002 CLINH:
703 001134 162703 001442
704 001140 060307
705
706
707
708
709
710
711
712 001142 000422 W:
713 001144 000425 R:
714 001146 000401 SR:
715 001150 000432 ER:
716 001152 000240 REWD:
717 001154 000240 FFOR:
718 001156 000240 IDB:
719 001160 000240 WTM:

```

```

*****
* CHECK FOR A CONTROL RESET *
*****

```

```

CMP #20,@#TEMP2 ;SEE IF ITS A CONTROL RESET (PSEUDO OP)
BEQ CRES ;MUST BE A CONTROL RESET JUMP TO CRES
JMP @#ILFUT ;IT MUST BE ILLEGAL FUNCTION STOP THE PROGRAM
BIS #4000,TRCOM ;MUST BE A POWER CLEAR SO DO IT TAKES 900 MILI SECONDS
BIT #4000,TRCOM ;SEE IF DONE WITH POWER CLEAR YET
BNE 3$ ;WAIT UNTILL DONE
JMP FUDONE ;GET BACK INTO PROGRAM

```

```

*****
* CLEAR INHIBIT BIT AND SET UP OPERATION *
*****

```

```

CLR @#TRSTAT ;CLEAR OUT THE INHIBIT BIT
SUB #LEGOPS+2,R3 ;GET AN OFFSET VALUE
ADD R3,PC ;ADD IT TO THE PC AND GO THERE

```

```

*****
* OPERATIONS DIRECTORY TABLE *
*****

```

```

BR WRITE ;WRITE INSTRUCTION
BR READ ;READ INSTRUCTION
BR .+4 ;SPACE REVERSE INSTRUCTION
BR ERSE ;ERASE COMMAND
NOP ;REWIND COMMAND
NOP ;FAST FORWARD COMMAND
NOP ;WRITE ID BURST
NOP ;WRITE TAPE MARK

```

CZTRBD.P11

18-NOV-81 09:16

```

720
721
722
723
724
725
726
727 001162 006337 000676      SGOB:  ASL  @#TEMP2      ;SHIFT THE FUNCTION INTO THE PROPER BIT POSITIONS
728 001166 053737 000702 000676  BIS  @#UNIT,@#TEMP2 ;SET THE UNIT # BITS
729 001174 053737 000700 000676  BIS  @#EXTCOR,@#TEMP2 ;SET THE MEMORY EXTENSION BITS
730 001202 005237 000676      INC  @#TEMP2      ;SET THE GO BIT
731 001206 000417      BR   EXECUT      ;JUMP TO THE EXECUTION ROUTINE
732
733
734
735
736
737
738
739
740
741 001210 013737 000710 164006 WRITE:  MOV  @#WADDR,@#TRBA  ;SET UP WRITE BUFFER AREA
742 001216 000403      BR   WR1WC        ;CONTINUE ON TO SET UP W.C.
743 001220 013737 000706 164006 READ:   MOV  @#RADDR,@#TRBA  ;SET UP READ BUFFER ADDRESS
744 001226 013737 000704 164004 WR1WC: MOV  @#WCNT,@#TRWC   ;SET UP WORD COUNT
745 001234 000752      BR   SGOB        ;SET UP GO BIT
746 001236 013737 000712 164004 ERSE:  MOV  @#ERSCNT,@#TRWC ;SET NUMBER TO INDICATE AMOUNT OF TAPE TO BE ERASED
747 001244 000746      BR   SGOB        ;SET UP GO BIT
748
749
750
751
752
753
754
755 001246 000240      EXECUT: NOP
756 001250 013737 000676 164000 MOV  @#TEMP2,@#TRCOM ;DO THE FUNCTION
757 001256 105737 164000 7$:   TSTB @#TRCO%      ;SEE IF DONE YET
758 001262 100375      BPL  7$          ;WAIT FOR IT
759

```

```

*****
*   SET UP UNIT NUMBER AND GO BIT   *
*****

```

```

*****
*   OPERATIONS SETUP ROUTINES     *
*****

```

```

*****
*   ROUTINE TO EXECUTE THE FUNCTION AND CHECK FOR DONE *
*****

```

CZTRBD.P11 18-NOV-81 09:16

```

760
761
762
763
764
765
766
767 001264 013737 164002 000672 FUDONE: MOV @#TRSTAT,@#STTEM ;SAVE STATUS
768 001272 013737 164000 000670 MOV @#TRCOM,@#COMTEM ;SAVE COMMAND REGISTER
769 001300 032737 040000 000670 BIT #40000,@#COMTEM ;WAS IT AN ILLEGAL COMMAND DUE TO SEQUENCE OR TAPE POSI
770 001306 001405 BEQ ERDONE ;NO ERROR HERE
771 001310 006237 000676 ILLCOM: ASR @#TEMP2 ;STRIP OFF THE GO BIT
772 001314 013700 000676 MOV @#TEMP2,R0 ;PUT BAD COMMAND IN R0
773 001320 000000 ERR14: HALT ; STOP WITH BAD COMMAND DISPLAYED
774 001322 032737 100000 000670 ERDONE: BIT #100000,@#COMTEM ;SEE IF ERROR BIT IS SET
775 001330 001410 BEQ OPDEL ;NO ERRORS CONTINUE
776 001332 000000 ERR15: HALT ;GOT AN ARROR NOP THIS HALT TO CONTINUE
777 001334 000137 001106 JMP @#CRES ;IF YOU GOT AN ERROR ONLY RECOVERY IS WITH A CONTROL RE
778 001340 006237 000676 ILLFUN: ASR @#TEMP2 ;STRIP OFF GO BIT
779 001344 013700 000676 ILFUT: MOV @#TEMP2,R0 ;PUT THE BAD CODE IN R0 TO DISPLAY WHEN HALTED
780 001350 000000 ERRIF: HALT ;GOT AN ILLEGAL FUNCTION CHECK YOUR PROGRAM LOCATION 72
781
782

```

```

*****
* ROUTINE TO CHECK FUNCTION WHEN DONE *
*****

```

CZTRBD.P11 18-NOV-81 09:16

```

783
784
785
786
787
788
789 001352 013737 000716 000666 OPDEL: MOV @#OPDLX,@#TIMMUL ;SET UP OPERATIONS DELAY MULTIPLIER
790 001360 013700 000714      MOV @#OPDLY,R0 ;SET UP OPERATIONS DELAY TIMER
791 001364 005300      8$: DEC R0 ;TIMER IS TICKING
792 001366 001376      BNE 8$ ;GET MORE TIME
793 001370 005337 000666      DEC @#TIMMUL ;COUNT DOWN THE MULTIPLIER
794 001374 001373      BNE 8$ ;GET MORE TIME
795 001376 032737 100000 177570      BIT #100000,@#SWR ;TIMES UP CHECK SWITCHES TO SEE IF WE HALT OR CONTINUF.
796 001404 001401      BEQ .+4 ;DONT STOP NOW SKIP THE HALT
797 001406 000000      INSHLT: HALT ;STOP BETWEEN INSTRUCTIONS
798 001410 005301      DEC R1 ;-1 FROM THE NUMBER OF OPERATIONS IN R1
799 001412 001001      BNE 9$ ;GO AND DO THE NEXT INSTRUCTION
800 001414 000401      BR .+4 ;SKIP THE JUMP
801 001416 000137 001040      9$: JMP @#LOOP ;DO THE LOOP AGAIN
802 001422 032737 040000 177570      BIT #40000,@#SWR ;CHECK SWITCHES TO SEE IF WE WANT TO STOP AT END OF PAS
803 001430 001401      BEQ REST ;DO THE NEXT PASS SKIP THE HALT
804 001432 000000      PASHLT: HALT ;STOP BETWEEN PASSES
805 001434 000137 001000      REST: JMP @#START ;GO DO IT AGAIN (NEXT PASS)
806
807
808
809
810
811
812 001440 000001      LEGOPS: 00001 ;WRITE
813 001442 000002      00002 ;READ
814 001444 000004      00004 ;SPACE REVERSE
815 001446 000007      00007 ;ERASE
816 001450 000010      00010 ;REWIND
817 001452 000013      00013 ;FAST FORWARD
818 001454 000015      00015 ;WRITE IDB
819 001456 000016      00016 ;WRITE TAPE MARK
820 001460 000017      00017 ;OFFLINE
821

```

```

*****
* OPERATION DELAY BETWEEN INSTRUCTIONS *
*****

```

```

*****
* LEGAL OPERATIONS COMPARITOR TABLE *
*****

```

CZTRBD.P11 18-NOV-81 09:16

```

322
323
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325
326
327
328
329
330 001462 012706 000600      DRTN:  MOV #600,SP      ;SET STACK
331 001466 012705 000500      MOV #500,R5         ;SET UP SUBROUTINE STACK
332 001472 012737 000340 177776  DROUTS: MOV #340,@#PSW  ;SET PRIORITY 7 NO INTERRUPTS ALLOWED
333 001500 032737 004000 164000  BIT #4000,@#TRCOM  ;CHECK FOR INITIAL POWER CLEAR TO SUBSIDE
334 001506 001774              BEQ DROUTS         ;WAIT TILL DONE
335 001510 013737 177570 000664  BR1:  MOV @#SWR,@#SWRTEM ;GET SWITCHES AND PUT THEM IN STORAGE
336 001516 105737 000664      TSTB @#SWRTEM     ;SEE IF ENABLE IS UP YET
337 001522 100372              BPL BR1           ;LOOP UNTILL ENABLE IS UP
338 001524 042737 177760 000664  BIC #177760,@#SWRTEM ;MASK BITS AND GET A NUMBER BETWEEN 0-16
339 001532 006337 000664      ASL @#SWRTEM      ;SHIFT IT LEFT TO MULTIPLY BY 2
340 001536 006337 000664      ASL @#SWRTEM      ;SHIFT AGAIN MULTIPLY BY 2 TO GET OFFSET
341 001542 063707 000664      ADD @#SWRTEM,PC   ;ADD IT TO THE PC AND GO THERE
342
343

```

```

*****
*   DELAY SET-UP PROGRAM ROUTINES   *
*****

```

CZTRBD.P11 18-NOV-81 09:16

```

*****
* INDEX TABLE OF DELAY PROGRAM DIRECTIVES *
*****

```

```

844
845
846
847
848
849
850
851 001546 000137 001510
852 001552 000137 001646
853 001556 000137 001646
854 001562 000137 001702
855 001566 000137 001752
856 001572 000137 002014
857 001576 000137 002014
858 001602 000137 002014
859 001606 000137 002150
860 001612 000137 002234
861 001616 000137 002234
862 001622 000137 002354
863 001626 000137 002070
864 001632 000137 001752
865 001636 000137 002274
866 001642 000137 001510
867
868
869
870

```

TABLE:

```

JMP @#BR1 ;DELAY 0 IS A NO-OP
JMP @#BR2 ;DELAY 1 IS FOR POWER CLEAR
JMP @#BR2 ;DELAY 2 IS FOR POWER CLEAR
JMP @#BR3 ;DELAY 3 IS FOR ERROR CLK
JMP @#BR4 ;DELAY 4 IS FOR WRITE ENABLE
JMP @#BR5 ;DELAY 5 IS FOR OUT BUFF FLAG
JMP @#BR5 ;DELAY 6 IS FOR END WRITE DATA
JMP @#BR5 ;DELAY 7 IS FOR FIRST WORD WRITE REQUEST
JMP @#BR10 ;DELAY 10 IS FOR ERASE
JMP @#BR11 ;DELAY 11 IS FOR WRITE I.D.B.
JMP @#BR11 ;DELAY 12 IS FOR I.D.B. TIMING
JMP @#BR16 ;DELAY 13 IS FOR ABORT WINDOW
JMP @#BR6 ;DELAY 14 IS FOR LD CTRL + BUSY
JMP @#BR4 ;DELAY 15 IS FOR GO PULSE DELAY
JMP @#BR14 ;DELAY 16 IS FOR M.S.D. DELAY
JMP @#BR1 ;DELAY 17 IS A NO-OP

```

CZTRBD.P11 18-NOV-81 09:16

```

871
872
873
874
875 001646 004537 002502
876 001652 005000
877 001654 012701 000004
878 001660 005300
879 001662 001376
880 001664 005301
881 001666 001374
882 001670 105737 177570
883 001674 100764
884 001676 000137 001510
885
886
887
888
889
890 001702 012700 000070
891 001706 012701 000004
892 001712 052737 004000 164002
893 001720 005300
894 001722 001376
895 001724 005037 164002
896 001730 005301
897 001732 001372
898 001734 105737 177570
899 001740 100760
900 001742 004537 002502
901 001746 000137 001510
902
903
904
905
906
907 001752 004537 002522
908 001756 012737 177777 164004
909 001764 012737 000017 164000
910 001772 004537 002522
911 001776 004537 002540
912 002002 105737 177570
913 002006 100763
914 002010 000137 001510

```

```

*****
* ROUTINE FOR DELAYS 1 AND 2 *
*****
BR2: JSR R5,@#PCL ;DO A POWER CLEAR
      CLR R0 ;CLEAR THE TIMER
      MOV #4,R1 ;SET TIMING DELAY MULTIPLIER
BR2A: DEC R0 ;TIMER IS TICKING
      BNE BR2A ;WAIT TILL ITS DONE
      DEC R1 ;ONCE THROUGH THE TIMING LOOP
      BNE BR2A ;REPEAT LOOP IF MULTIPLIER IS NON ZERO
      TSTB @#SWR ;CCKECK FOR A LOOP
      BMI BR2 ;DO IT AGAIN
      JMP @#BR1 ;GET NEXT TEST

```

```

*****
* ROUTINE FOR DELAY 3 *
*****
BR3: MOV #70,R0 ;SET UP DELAY MULTIPLIER
      MOV #4,R1 ;SET TIMING DELAY MULTIPLIER
      BIS #4000,@#TRSTAT ;FORCE AN ERROR WITH B.G.L. BIT
13$: DEC R0 ;TIMER IS TICKING
      BNE 13$ ;CHECK TIMER
      CLR @#TRSTAT ;OK NOW CLEAR THE BIT
      DEC R1 ;ONCE THROUGH TIMING LOOP
      BNE 13$ ;REPEAT LOOP IF MULTIPLIER IS NON ZERO
      TSTB @#SWR ;SEE IF WE WANT TO DO IT AGAIN
      BMI BR3 ;OK LOOP BACK
      JSR R5,@#PCL ;DONE HERE DO A POWER CLEAR AND GET THE NEXT ONE
      JMP @#BR1 ;GET THE NEXT DELAY DIRECTIVE

```

```

*****
* ROUTINE FOR DELAY 4 AND 15 *
*****
BR4: JSR R5,@#RDY ;CHECK FOR READY
BR4A: MOV #-1,@#TRWC ;THIS NUMBER IS USED FOR AN ERASE COUNT
      MOV #17,@#TRCOM ;DO THE ERASE
      JSR R5,@#RDY ;WAIT TILL DONE
      JSR R5,@#ERCK ;SEE IF WE ERRORED OUT
      TSTB @#SWR ;SEE IF WE LOOPON TEST
      BMI BR4A ;LOOP HERE AND DO IT AGAIN
      JMP @#BR1 ;GET OUT AND GET NEXT DELAY DIRECTIVE

```

CZTRBD.P11 18-NOV-81 09:16

```

915
916
917
918
919
920 002014 004537 002570
921 002020 005037 164002
922 002024 012737 177774 164004
923 002032 013737 000710 164006
924 002040 012737 000003 164000
925 002046 004537 002522
926 002052 004537 002540
927 002056 105737 177570
928 002062 100760
929 002064 000137 001510
930
931
932
933
934
935
936 002070 004537 002624
937 002074 004537 002654
938 002100 005037 164002
939 002104 005037 164004
940 002110 012737 000017 164000
941 002116 005037 164000
942 002122 105737 177570
943 002126 100004
944 002130 105737 164000
945 002134 100370
946 002136 000756
947 002140 004537 002502
948 002144 000137 001510

```

```

:
:
:*****
: ROUTINE FOR DELAY 5 , 6 AND 7
:*****
BR5: JSR R5,@#OFLP ;SEE IF WE ARE AT LOAD POINT
      CLR @#TRSTAT ;CLEAR INHIBIT BIT
BR5A: MOV #-4,@#TRWC ;SET UP FOR A 10 BYTE WRITE
      MOV @#WADDR,@#TRBA ;SET UP THE WRITE ADRESS BUFFER
      MOV #3,@#TRCOM ;DO THE WRITE
      JSR R5,@#RDY ;WAIT FOR READY
      JSR R5,@#ERCK ;CHECK FOR ERRORS
      TSTB @#SWR ;SEE IF WE WANT TO LOOP
      BMI BR5A ;LOOP HERE AND DO IT AGAIN
      JMP @#BR1 ;GET OUT AND GET NEXT DELAY DIRECTIVE
:
:
:*****
: ROUTINE FOR DELAY 14
:*****
BR6: JSR R5,@#REW ;DO A REWIND GET TO B.O.T.
BR6C: JSR R5,@#ETS ;CHECK FOR END OF TAPE ANYWAY
      CLR @#TRSTAT ;CLEAR THE INHIBIT BIT
      CLR @#TRWC ;CLEAR THE WORD COUNT
      MOV #17,@#TRCOM ;DO AN ERASE
BR6A: CLR @#TRCOM ;FORCE A LOAD PULSE
      TSTB @#SWR ;SEE IF WE WANT TO LOOP
      BPL BR6B ;ALL DONE
      TSTB @#TRCOM ;SEE IF ERASE IS DONE YET
      BPL BR6A ;NOT DONE DO ANOTHER LOAD PULSE
      BR BR6C ;DO IT AGAIN
BR6B: JSR R5,@#PCL ;DO A CLEAR AND EXIT
      JMP @#BR1 ;GO BACK TO MAIN

```


CZTRBD.P11 18-NOV-81 09:16

* ROUTINE FOR DELAY 10 *

```

949      :
950      :
951      :
952      :
953      :
954      :
955  002150 004537 002654     BR10:   JSR   R5,@#ETS        :CHECK FOR E.O.T.
956  002154 004537 002570     JSR   R5,@#OFLP       :GET US OFF LOAD POINT
957  002160 005037 164002     CLR   @#TRSTAT        :CLEAR INHIBIT
958  002164 012737 000017 164000  MOV   #17,@#TRCOM     :DO A MAXIMUM ERASE
959  002172 012700 005000     BR10A: MOV   #5000,R0       :SET UP COUNTER
960  002176 012701 000004     MOV   #4,R1           :SET TIMING LOOP MULTIPLIER
961  002202 005300           BR10B: DEC   R0            :START COUNTDOWN
962  002204 001376           BNE   BR10B           :TIMER IS TICKING
963  002206 005301           DEC   R1              :ONCE THROUGH TIMING LOOP
964  002210 001374           BNE   BR10B           :REPEAT LOOP IF MULTIPLIER IS NON ZERO
965  002212 005037 164004     CLR   @#TRWC          :RE ESTABLISH THE ERASE COUNT TO 0
966  002216 105737 177570     TSTB  @#SWR           :SEE IF WE LOOP HERE
967  002222 100763           BMI   BR10A           :DO IT AGAIN
968  002224 004537 002502     JSR   R5,@#PCL        :DO A POWER CLEAR
969  002230 000137 001510     JMP   @#BR1           :GET OUT AND GET THE NEXT DELAY DIRECTIVE
970      :
971      :
972      :
973      :
974      :

```

CZTRBD.P11 18-NOV-81 09:16

```
*****
* ROUTINE FOR DELAY 11 AND 12 *
*****
```

```

975
976
977
978
979
980 002234 004537 002624 BR11: JSR R5,@#REW ;DO A REWIND
981 002240 012737 000033 164000 MOV #33,@#TRCOM ;WRITE AN I.D.B.
982 002246 004537 002522 JSR R5,@#RDY ;CHECK FOR DONE
983 002252 004537 002540 JSR R5,@#ERCK ;SEE IF ANY ERRORS UP
984 002256 105737 177570 TSTB @#SWR ;SEE IF WE WANT TO LOOP
985 002262 100764 BMI BR11 ;LOOP BACK DO IT AGAIN
986 002264 004537 002502 JSR R5,@#PCL ;DO A POWER CLEAR
987 002270 000137 001510 JMP @#BR1 ;GET OUT AND GET NEXT DELAY DIRECTIVE
988
989
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991
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995
996
997 002274 105737 164002 BR14: TSTB @#TRSTAT ;CHECK FOR EOT UP
998 002300 100407 BMI BR14A ;SKIP THE FAST FORWARD
999 002302 005037 164002 CLR @#TRSTAT ;CLEAR INHIBIT
1000 002306 012737 000027 164000 MOV #27,@#TRCOM ;DO A FAST FORWARD
1001 002314 004537 002522 JSR R5,@#RDY ;WAIT TILL DONE
1002 002320 005037 164002 BR14A: CLR @#TRSTAT ;CLEAR INHIBIT
1003 002324 012737 000027 164000 MOV #27,@#TRCOM ;TRY A FAST FORWARD ,SHOULD PRODUCE ERROR
1004 002332 004537 002522 JSR R5,@#RDY ;WAIT TILL DONE
1005 002336 105737 177570 TSTB @#SWR ;SEE IF WE LOOP HERE
1006 002342 100766 BMI BR14A ;YES LOOP HERE
1007 002344 004537 002502 JSR R5,@#PCL ;DO A POWER CLEAR
1008 002350 000137 001510 JMP @#BR1 ;GET OUT DO NEXT DELAY
1009

```

CZTRBD.P11 18-NOV-81 09:16

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1015 002354 004537 002624 BR16: JSR R5,@#REW ;DO A REWIND
1016 002360 005037 164002 CLR @#TRSTAT ;CLEAR INHIBIT
1017 002364 012737 177000 164004 MOV #177000,@#TRWC ;SET UP ERASE COUNT
1018 002372 012737 000017 164000 MOV #17,@#TRCOM ;DO AN ERASE
1019 002400 004537 002522 JSR R5,@#RDY ;WAIT FOR IT
1020 002404 004537 002624 JSR R5,@#REW ;REWIND IT
1021 002410 004537 002570 JSR R5,@#OFLP ;GET OFF LOAD POINT LEGALLY
1022 002414 012737 177760 164004 BR16A: MOV #-20,@#TRWC ;SET UP W.C.
1023 002422 012737 003600 164006 MOV #3600,@#TRBA ;SET UP CORE ADDRESS
1024 002430 005037 164002 CLR @#TRSTAT ;CLEAR THE INHIBIT
1025 002434 012737 000003 164000 MOV #3,@#TRCOM ;NOW TRY TO WRITE NOTHING,SHOULD ABORT
1026 002442 012701 000040 BR16B: MOV #40,R1 ;SET UP TIME MULTIPLIER
1027 002446 005000 BR16D: CLR R0 ;CLEAR TIMER
1028 002450 005200 BR16C: INC R0 ;TIMES WAISTING
1029 002452 001376 BNE BR16C ;TIMER RUNNING
1030 002454 005301 DEC R1 ;-1 FROM MULTIPLIER
1031 002456 001373 BNE BR16D ;SEE IF DONE YET
1032 002460 004537 002502 JSR R5,@#PCL ;CLEAR ERRORS
1033 002464 105737 177570 TSTB @#SWR ; LOOP ???
1034 002470 100751 BMI BR16A ;DO IT AGAIN
1035 002472 004537 002502 JSR R5,@#PCL ;POWER CLEAR
1036 002476 000137 001510 JMP @#BR1 ;ALL DONE GET SOME MORE
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CZTRBD.P11 18-NOV-81 09:16

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1046 002502 052737 004000 164000 PCL:    BIS   #4000,@#TRCOM      ;SET POWER CLEAR
1047 002510 032737 004000 164000 PCL1:   BIT   #4000,@#TRCOM      ;WAIT FOR 900 MILI SECONDS
1048 002516 001374                BNE   PCL1              ;STILL WAITING
1049 002520 000205                RTS    R5                ;RETURN TO MAIN ROUTINE
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1058 002522 105737 164000          RDY:    TSTB  @#TRCOM      ;CHECK ON DONE BIT
1059 002526 100375                BPL   RDY              ;WAIT TILL DONE
1060 002530 042737 000001 164002  IHB:    BIC   #1,@#TRSTAT      ;CLEAR THE INHIBIT BIT
1061 002536 000205                RTS    R5              ;RETUN TO MAIN ROUTINE
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1070 002540 005737 164000          ERCK:   TST   @#TRCOM      ;SEE IF ERROR IS UP
1071 002544 100010                BPL   ERCK2           ;NO ERRORS JUMP OUT
1072 002546 012737 000007 177566  ERCK1:  MOV   #7,@#TTBUF      ;GOT AN ERROR RING A BELL
1073 002554 105737 177564          TSTB  @#TTSTAT        ;WAIT HERE
1074 002560 100375                BPL   ERCK1           ;WAIT HERE
1075 002562 004537 002502          JSR   R5,@#PCL        ;CLEAR THE ERROR WITH A POWER CLEAR
1076 002566 000205                RTS    R5              ;GO BACK TO MAIN
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CZTRBD.P11 18-NOV-81 09:16

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002570 032737 000040 164002
002576 001411
002600 005037 164002
002604 012737 000033 164000
002612 004537 002522
002616 004537 002540
002622 000205

002624 032737 000040 164002
002632 001007
002634 005037 164002
002640 012737 000021 164000
002646 004537 002522
002652 000205

002654 105737 164002
002660 100002
002662 004537 002624
002666 000205

.....
OFPLP:
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OFPLP1:
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REW:
REW1:
REW2:
.....
ETS:
ETS1:
.....

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*****
* SUBROUTINE TO GET OFF LOAD POINT LEGALLY *
*****
OFPLP: BIT #40,@#TRSTAT ;SEE IF LOAD POINT IS UP
        BEQ OFPLP1 ;NO LP JUMP OUT
        CLR @#TRSTAT ;CLEAR THE INHIBIT
        MOV #33,@#TRCOM ;WRITE AN I.D.B.
        JSR R5,@#RDY ;WAIT FOR READY
        JSR R5,ERCK ;CHECK FOR ERRORS
        RTS R5 ;GO BACK TO MAIN

*****
* SUBROUTINE FOR REWIND AND L.P. *
*****
REW: BIT #40,@#TRSTAT ;AT LOAD POINT??
      BNE REW2 ;YES DON'T NEED REWIND
      CLR @#TRSTAT ;CLR THE INHIBIT
      MOV #21,@#TRCOM ;DO A REWIND
      JSR R5,@#RDY ;WAIT TILL DONE
      RTS R5 ;GO BACK

*****
* SUBROUTINE FOR E.O.T. *
*****
ETS: TSTB @#TRSTAT ;IS END OF TAPE UP ?
      BPL ETS1 ;NOT AT E.O.T.
      JSR R5,@#REW ;DO A REWIND
      RTS R5 ;GET BACK
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CZTRBD.P11

18-NOV-81 09:16

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000001

* WRITE BUFFER PATTERNS *

.=2700
.REPT 1000 ;ALL 1'S
.WORD 000777 ;PATTERN = 0 000 000 111 111 111
.ENDR

.=3700
.REPT 1000 ;1'S AND 0'S ALTERNATE WORDS
.WORD 000400 ;PATTERN = 0 000 000 100 000 000
.WORD 000777 ;PATTERN = 0 000 000 111 111 111
.ENDR

.=4700
.REPT 1000 ;ALTERNATE BITS
.WORD 000525 ;PATTERN = 0 000 000 101 010 101
.WORD 000652 ;PATTERN = 0 000 000 110 101 010
.ENDR

.=5700
.REPT 1000 ;SLIDING 1 BIT
.WORD 000001 ;PATTERN = 0 000 000 000 000 001
.WORD 000002 ;PATTERN = 0 000 000 000 000 010
.WORD 000004 ;PATTERN = 0 000 000 000 000 100
.WORD 000010 ;PATTERN = 0 000 000 000 001 000
.WORD 000020 ;PATTERN = 0 000 000 000 010 000
.WORD 000040 ;PATTERN = 0 000 000 000 100 000
.WORD 000100 ;PATTERN = 0 000 000 001 000 000
.WORD 000200 ;PATTERN = 0 000 000 010 000 000
.WORD 000400 ;PATTERN = 0 000 000 100 000 000
.ENDR

* READ BUFFER AREA *

.=6700 ;1000 WORD LOCATIONS RESERVED FOR READ BUFFER

.END

CZTRBD.P11 18-NOV-81 09:16

CROSS REFERENCE TABLE -- USER SYMBOLS

NORST	000356	550*	585	587*	590#													
OFLP	002570	920	956	1021	1085#													
OFLP1	002622	1086	1091#															
OPDEL	001352	775	789#															
OPDLX	000716	626#	789															
OPDLY	000714	625#	790															
OPNUM	000720	627#	665															
OPTBL	000722	633#	673															
PASHLT	001432	804#																
PCL	002502	875	900	947	968	986	1007	1032	1035	1046#	1075							
PCL1	002510	1047#	1048															
PSW =	177776	513#	662*	832*														
R	001144	713#																
RADDR	000706	622#	743															
RDY	002522	907	910	925	982	1001	1004	1019	1058#	1059	1089	1103						
READ	001220	713	743#															
REST	001434	803	805#															
REW	002624	936	980	1015	1020	1099#	1112											
REWD	001152	716#																
REW1	002634	1101#																
REW2	002652	1100	1104#															
SGOB	001162	727#	745	747														
SLB	000302	574#	582															
SLBDON	000334	580	585#															
SLB1	000310	577#	584															
SR	001146	714#																
START	001000	589	661#	805														
STEM	000672	616#	767*															
SUBSTK	000500	597#																
SWR =	177570	514#	795	802	835	882	898	912	927	942	966	984	1005	1033				
SWRTEM	000664	613#	835*	836	838*	839*	840*	841										
TABLE	001546	851#																
TEMP1	000674	617#	674*	679*														
TEMP2	000676	618#	676*	677	688	727*	728*	729*	730*	756	771*	772	778*	779				
TIMMUL	000666	614#	789*	793*														
TRBA =	164006	506#	741*	743*	923*	1023*												
TRCOM =	164000	503#	663	691*	692	756*	757	768	833	909*	924*	940*	941*	944				
		958*	981*	1000*	1003*	1018*	1025*	1046*	1047	1058	1070	1088*	1102*					
TRSTAT=	164002	504#	702*	767	892*	895*	921*	938*	957*	997	999*	1002*	1016*	1024*				
		1060*	1085	1087*	1099	1101*	1110											
TRWC =	164004	505#	744*	746*	908*	922*	939*	965*	1017*	1022*								
TTBUF =	177566	522#	1072*															
TTSTAT=	177564	521#	1073															
UNIT	000702	620#	666*	728														
UNUM	001026	666#																
W	001142	712#																
WADDR	000710	623#	741	923														
WCNT	000704	621#	744															
WRITE	001210	712	741#															
WR1WC	001226	742	744#															
WTM	001160	719#																
X1	000240	560#																
X2	000244	561#	573															
X3	000250	562#	567															
X4	000264	564	568#															
.	= 002670	536#	541	548#	596#	601#	612#	660#	714	796	800	829#						

CZTRBD.P11 18-NOV-81 09:16

CROSS REFERENCE TABLE -- USER SYMBOLS

. ABS. 002670 000

ERRORS DETECTED: 0

CZTRBD/1,CZTRBD,SEQ/CRF/SOL/NL:TOC=CZTRBD.P11
RUN-TIME: 1 2 .2 SECONDS
RUN-TIME RATIO: 6/4=1.4
CORE USED: 16K (31 PAGES)